

# PPIA Soccer League

## Law of the Game

### Summary of 7aside Laws of Game

#### Law I - Fair play

The purpose of this PPIA soccer league is to build the relationship, sportsman-like conduct as well as unity within the community

Fighting, racism and other type of abuse are strictly prohibited as such a conduct will result a dismissal of the player from the competition

#### LAW II - Lateness

Please read the general rule of the league

#### LAW III - Number of Players

- Minimum Number of Players to Start Match: 5 one of whom shall be a goalkeeper
- Minimum Number of Players to Finish Match: 5 (The game will be cancelled off if one team has produced more than 2 red cards and the opposition team will be given a straight 3-0 win or the existing score when the match was stopped, whichever greater)
- Maximum Number of Substitutes: 7
- Substitution Limit: None
- Substitution Method: "Flying substitution" within the specified area (all players but the goalkeeper enter and leave as they please; goalkeeper substitutions can only be made when the ball is out of play and with a referee's consent)

#### LAW IV - Players' Equipment

Usual Equipment: Coloured-numbered shirts, shorts, socks, protective shin-guards and soccer footwear

#### LAW V - Main Referee

- Duties: Enforce the laws, apply the advantage rule, keep a record of all incidents before, during and after game, stop game when deemed necessary, caution or expel players guilty of misconduct, violent conduct or other ungentlemanly behavior, allow no others to enter the pitch, stop game to have injured players removed, signal for game to be restarted after every stoppage, decide that the ball meets with the stipulated requirements.
- Position: The side opposite to the player benches
- Power Unique to Main Referee: Can overrule Assistant Referee's calls
- Referee's decision shall be respected

#### LAW VI: Linesman

1 Linesman shall be provided by each participant or otherwise \$5 fee will be charged to cover the cost for the stand-in linesman. The main task for the linesman is to determine whether the ball is still in play or not

## **LAW VII - Timekeeper**

Time keeping will be done by the referee

The game shall start with referee's whistle and finish in the same manner

## **LAW VIII - Duration of the Game**

· Duration: Two equal periods of 18 minutes (man) ; clock is not stopped whenever ball is out of play (during the group stage), stoppage time will be given and decided by the ref and it depends on the match condition

· Time-outs: No time out

· Half-time: Maximum of 4 minutes

## **LAW IX - The Start of Play**

Procedure: Coin toss followed by kickoff; opposing team waits outside center circle; ball deemed in play once it has been touched; the

kicker shall not touch ball before someone else touches it; ensuing kick-offs taken after goals scored and at start of second half.

Ball shall be passed when kick off is taken, otherwise the goal will not be counted, unless it touched opponent players.

## **LAW X - Ball in and out of Play**

· Ball out of play: When half of it has crossed the goal line or touchline; when the game has been stopped by a referee;

· Lines: Touchlines and goal lines are considered inside the playing area.

## **LAW XI - Method of Scoring**

When more than half of the ball has passed over the goal line, between the goal posts and under the crossbar (except by illegal means).

## **LAW XII - Fouls and Misconduct**

### **Free kick**

· kicking or attempting to kick an opponent

· tripping an opponent

· jumping at an opponent

· charging an opponent in a violent or dangerous manner

· charging an opponent from behind

· striking, attempting to strike, or spitting at an opponent

· holding an opponent

· pushing an opponent

· charging an opponent with shoulder (i.e., shoulder charge)

· harsh sliding at an opponent (i.e., sliding tackle)

· handling the ball (except goalkeeper)

- dangerous play (e.g. attempting to kick ball held by goalkeeper)
- obstruction
- charging the goalkeeper in the penalty area (i.e., goalkeeper charge)
- goalkeeper picks up or touches with his hands a back pass
- goalkeeper picks up or touches with his hands a kick-in from a teammate

Players shall be **cautioned (i.e., shown yellow card)** when: (**\$4 Fine for the team**)

- a substituting player enters the pitch from an incorrect position or before the player he is substituting has entirely left the pitch
- he persistently infringes the Laws of the Game
- he shows dissent with any decision of the referee
- he is guilty of ungentlemanly conduct

Players shall be **sent off (i.e., shown the red card)** for: (**\$20 Fine for the team**)

- (a) serious foul play
- (b) violent conduct
- (c) foul or abusive language
- (d) second instance of cautionable offense (i.e., second yellow card)
- (e) intentionally impeding a clear goal opportunity (e.g. through a "professional foul")
- (f) intentionally impeding a clear goal opportunity in the penalty area by handling the ball

**Team are unable to proceed for the next league game if the amount of fine from the previous week is outstanding**

### **Rules of Expulsion:**

- The player sent off (shown a red card) is out for the rest of the game and is not even permitted to sit on the reserves' bench and won't allow to play the next game
- The team which has a player sent off cannot substitute for that player
- The substitute cannot come on until the ball is out of play and he has a referee's consent.

### **LAW XIII - Free Kick**

- Wall: At least 5 meters away until the ball is in play
- Ball in Play: After it has traveled the distance of its own circumference
- Time Limit: Kick must be taken within 5 seconds
- Restriction: Kicker cannot touch the ball again until it has been touched by another player

### **LAW XIV - Accumulated Fouls**

Not applicable

### **LAW XV - Penalty Kick**

- To be taken from the penalty mark on the mid-point of the x-m-line.
- The kicker is to aim at goal, with the intention of scoring.
- All players must be out of the penalty area, and the players of the opposing team must also be at least 5 m from

the penalty spot.

### **LAW XVI - Throw In**

- To be taken in place of the throw-in.
- The thrower's foot must be outside or at least on the touchline; and the feet shall remain on the ground
- The throw-in must be taken within 5 seconds; if it is not, the throw-in is given to the opposing team.
- Players on opposing team must be at least 3 m away from point of throw-in.
- Cannot score directly from a throw in

### **LAW XVII - Goal Clearance**

- To be taken in place of goal kick.
- From inside the penalty area
- The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over

### **LAW XVIII - Corner Kick**

- Ball placed on the corner (corner-kick arc). If ball is misplaced, the corner kick is taken over.
- Must be taken within 10 seconds; failure to do so entails free kick to the opposing team from the corner mark.
- The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail a free kick to the opposing from the point of infringement.
- Players on opposing team must be at least 5 m away from point of the corner kick.
- Can score goal directly from a corner kick.

### **LAW XIX - Determining Table's Position**

- Table's position is ruled by these items below:
  1. Points
  2. Goal Difference
  3. Goal Scoring
  4. Head to Head
  5. If all the 4 items are the same on the last league fixture, penalty kick would be taken

## **Annex 1 - Penalty Kick Shoot-out**

- Main referee decides goal to be used.
- Coin tossed to decide order.
- Five kicks to be taken by 5 different players selected from the 14 suited players. Captain of each team announces these 5 to the main referee before the kicks are taken.
- If two teams are still tied after 5 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet.
- Players sent off during the match are not eligible to take these kicks.

- Any eligible player may change places with his goalkeeper.
- While the penalty shoot-out is in progress, players will remain on the opposite half of the pitch. The assistant referee shall control this area.

PPIA Committee

Regards